small dreams, big ideas
MyMachine =

1. CHILDREN IN PRIMARY SCHOOLS INVENT “DREAM” MACHINES

2. COLLEGE/UNIVERSITY STUDENTS (PRODUCT DESIGN/ENGINEERING/GAMING) DESIGN THE ‘DREAM MACHINES’

3. TECHNICAL HIGHSCHOOL PUPILS PRODUCE WORKING PROTOTYPES OF THE ‘DREAM MACHINES’
Young Edisons

MyMachine brings the inventive dreams of schoolchildren to life

Who as a child never imagined a wonderful machine to make life easier – or at least more fun? Like a robot that scares away monsters from under the bed or a mechanical friend who always wants to play. What kid wouldn’t welcome a helmet that brushes your teeth with marshmallows and chocolate paste? MyMachine helps make these and many other Flemish children’s “dream machines” come true.

MyMachine is a project that harnesses the creativity of both primary and secondary school pupils, as well as engineering students in college. Together they develop the most fantastic devices, which actually work. The purpose is to give students in Flanders the chance to think outside the box and help them realise that seemingly impossible undertakings can in fact be completed successfully through collaboration.

The story of MyMachine begins with a boy who wanted to dig for hidden treasure in his garden. But he decided
Worldmachine

Er kan ook geschreven worden gewenst op de kaart.

Gegevensbanken

Papier, computer schermen

Noord-Amerika

Europa

Afrika

Antarctica

Belgie

Zolang als je wilt

Zolang als je wilt

Getekend door Jan

Deel van dit landschap is op basis van de kaart van de wereld.
Meeting with Sir Ken Robinson –
MyMachine goes Slovenia!
Showroom

Latest news

THE UNITED NATIONS WORLD SUMMIT AWARD ISSUES A PRESS RELEASE ABOUT MYMACHINE.

Please click here for the WSA website.

ASK AWAY! MACHINE

Invented by Sint-Jan Berchmansbasischool
21 Kerkhove

Click here for all the latest machines.

You've got a fantastic idea about a great machine? Mail the description and drawing of your dream machine to info@mymachine.be. Don't forget to mention your name!

About MyMachine

MyMachine is a project for children of all ages, who wish to create their own dream machine.

STEP 1. PRIMARY SCHOOLCHILDREN INVENT A ‘MACHINE’...

Over 450 children from 7 schools invented remarkable machines, ranging from a horse that mows the grass to a football that makes ice cream.

THE MACHINES ARE READY! FAIR FROM 25 TO 28 JUNE 2009

The time has come! In September, 450 child inventors came up with ideas for ‘important and smart machines’, 23 of which were developed in the months that followed by students of product development. In the last few months, all technical secondary schools in the Kortrijk region have worked hard on actually building these dream machines.
Originally imagined in West Flanders, Belgium by