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Teacher’s Involvement in the E-learning Material Development

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Motivation

• Who are the end users of e-learning materials? Teachers.

• Who has skills and motivation to create them? Students as part of their projects.

• Why not connect both parties in collaborative creation of e-learning materials?

• We have done that with Edoo Initiative.
Proposed solution

- Coupling students with experienced school teachers
- Encouraging enhanced collaboration
  - Between producers and users of learning materials
- Connect developers and users
  - In order to increase quality and value
- Voluntary activity
Edoo Initiative

• Main goal: Creating didactic applications
  – Of good quality
  – That suit teachers’ needs in class

• Increased involvement of teachers
  – In process of developing e-learning materials

• Engaging a group of interested teachers
  – To actively participate in development process
  – Providing ideas and relevant feedback
Starting Edoo Initiative

• Started in spring 2013
  – At SIRikt 2013 Conference
  – Idea presented to broader teacher community
  – Invitations to join online community
Edoo Workshops

• Discussions
  – Current problems
    • Regarding existing e-learning materials
    • Teacher’s needs, wishes
  – Ideas for projects
    • Educational games
• Presenting proposed projects by students
• Preparing new ideas for student projects
• Refine all ideas
• Establishing cooperation with students’ project groups