

# Verification of OWL-Time Ontology

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ISWC 2011

# Time Ontologies

There are over forty first-order theories of time

All of these time ontologies are represented using either:

- Points
- Intervals
- Both points and intervals

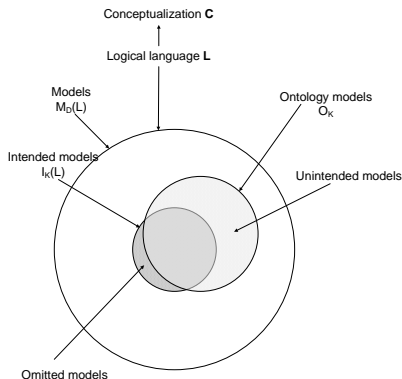
Hobbs and Pan proposed a first-order axiomatization of OWL-Time (<http://www.w3.org/TR/owl-time/>) as an ontology of time for the Semantic Web that also includes both timepoints (referred to as instants) and intervals.

# Objectives

- Provide a characterization of the models of  $T_{owltime}$  up to isomorphism using the notion of theory reducibility.
- Specify a modularization of  $T_{owltime}$ .
- Identify incorrect or missing axioms in the current axiomatization of  $T_{owltime}$ .
- Use the reduction to compare  $T_{owltime}$  to other time ontologies for points and intervals, and address the question as to whether  $T_{owltime}$  forms an adequate core theory for time ontologies, or whether it is too weak or too strong to play such a role.

# Ontology Verification: Intuitions

The relationship between the intended models for an ontology and the actual models of its axioms, reproduced from Guarino (2009)



# Ontology Verification: Model Theory

The necessary direction of a representation theorem (i.e. if a structure is intended, then it is a model of the ontology's axiomatization) can be stated as

$$\mathcal{M} \in \mathfrak{M}^{intended} \Rightarrow \mathcal{M} \in Mod(T_{onto})$$

The sufficient direction of a representation theorem (any model of the ontology's axiomatization is also an intended structure) can be stated as

$$\mathcal{M} \in Mod(T_{onto}) \Rightarrow \mathcal{M} \in \mathfrak{M}^{intended}$$

# Ontology Verification: Reasoning

## Theorem

*A theory  $T_1$  is definably equivalent with a theory  $T_2$  iff the class of models  $Mod(T_1)$  can be represented by  $Mod(T_2)$ .*

The necessary direction of the representation theorem is equivalent to the following reasoning task:

$$T_{onto} \cup \Delta \models T_1 \cup \dots \cup T_n \quad (\mathbf{Rep-1})$$

The sufficient direction of the representation theorem is equivalent to the following reasoning task:

$$T_1 \cup \dots \cup T_n \cup \Pi \models T_{onto} \quad (\mathbf{Rep-2})$$

## ... But It's Too Hard!

- Relationships between first-order ontologies within a repository can be used to support verification
- The fundamental insight is that we can use the relationships between ontologies to assist us in the characterization of the models of the ontologies
- The objective is the construction of the models of one ontology from the models of another ontology by exploiting the relationships between these ontologies and their modules in the repository

# COLORE

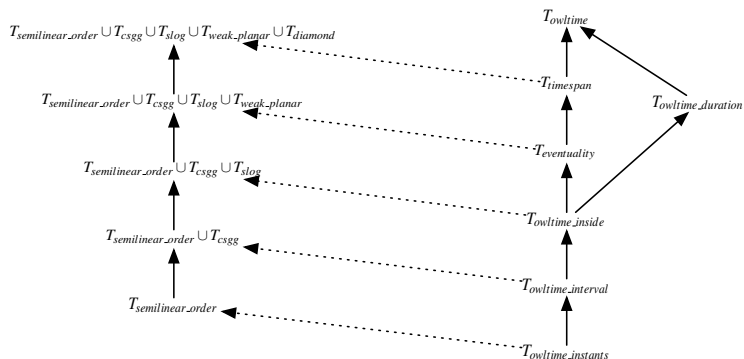
- The COLORE (Common Logic Ontology Repository) project is building an open repository of first-order ontologies that serve as a testbed for ontology evaluation and integration techniques, and that can support the design, evaluation, and application of ontologies in first-order logic
- All ontologies are specified using Common Logic (ISO 24707)  
<http://stl.mie.utoronto.ca/colore>  
<http://code.google.com/p/colore/>



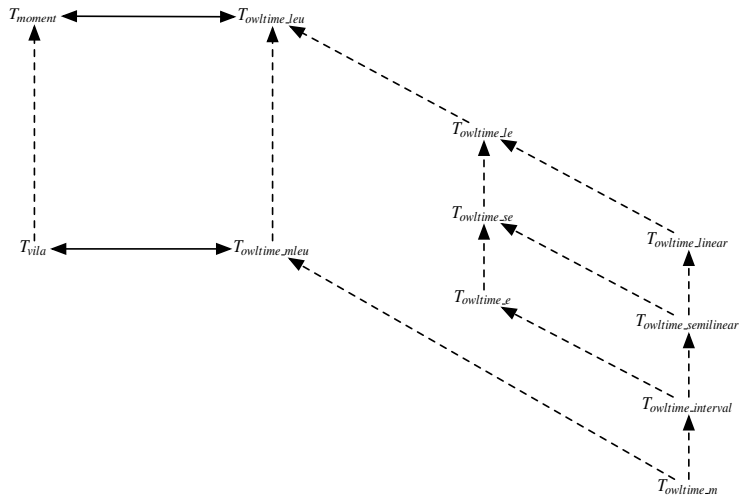
# Approach

- ① Find a set of theories in the repository that are definably equivalent to the ontology.
- ② Specify the intended models of the ontology.
- ③ Prove the representation theorem for the ontology by using the representation theorems for the theories from the repository.

# Modularization of $T_{owltime}$



# Theories Related to $T_{owltime\_interval}$



# Loop Graphical Incidence Structures

## Definition

A loop graphical incidence structure is a bipartite incidence structure

$$\mathbb{S} = \langle X, Y, \text{in}^{\mathbb{S}} \rangle$$

such that all elements of  $Y$  are incident with either one or two elements of  $X$ , and for each pair of points  $\mathbf{p}, \mathbf{q} \in X$  there exists a unique element in  $Y$  that is incident with both  $\mathbf{p}$  and  $\mathbf{q}$ , and for each point  $\mathbf{r} \in X$  there exists a unique element in  $Y$  that incident only with  $\mathbf{r}$ .

## Theorem

*Let  $G = (V, E)$  be a complete graph with loops.*

*A bipartite incidence structure is a loop graphical incidence structure iff it is isomorphic to  $\mathbb{I} = (V, E, \in)$ .*

## Translation Definitions

Let  $\Delta_1$  be the following set of translation definitions:

$$(\forall x) \textit{point}(x) \equiv \textit{Instant}(x)$$

$$(\forall x) \textit{line}(x) \equiv \textit{Interval}(x)$$

$$(\forall x, y) \textit{in}^G(x, y) \equiv (\textit{begins}(x, y) \vee \textit{ends}(x, y))$$

$$(\forall x, y) \textit{before}(x, y) \equiv \textit{lt}(x, y)$$

Let  $\Pi_1$  be the following set of translation definitions:

$$(\forall x) \textit{Instant}(x) \equiv \textit{point}(x)$$

$$(\forall x) \textit{Interval}(x) \equiv \textit{line}(x)$$

$$(\forall x, y) \textit{begins}(x, y) \equiv ((\textit{in}^G(x, y) \wedge ((\forall z) \textit{in}^G(z, y) \supset \textit{lt}(x, z)))$$

$$(\forall x, y) \textit{ends}(x, y) \equiv ((\textit{in}^G(x, y) \wedge ((\forall z) \textit{in}^G(z, y) \supset \textit{lt}(z, x)))$$

$$(\forall x, y) \textit{before}(x, y) \equiv \textit{lt}(x, y)$$

# Verification of $T_{owltime\_leu}$

## Theorem

$T_{owltime\_leu}$  is definably equivalent to

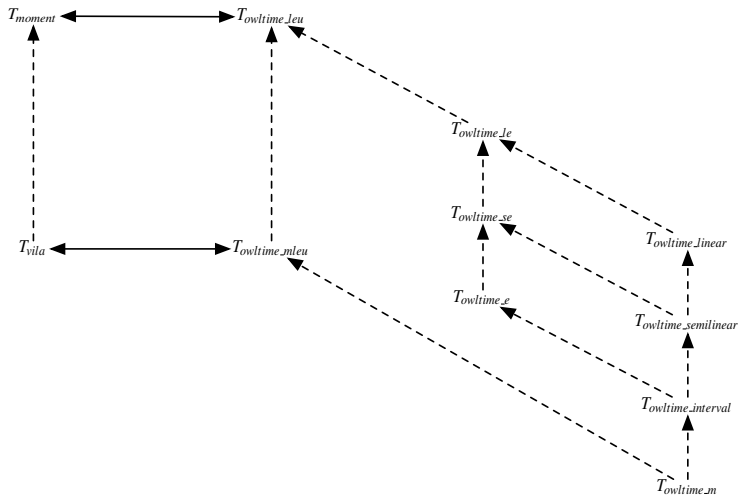
$$T_{linear\_ordering} \cup T_{loop\_graphical}$$

Proof:

$$T_{owltime\_leu} \cup \Delta \models T_{linear\_ordering} \cup T_{loop\_graphical}$$

$$T_{linear\_ordering} \cup T_{loop\_graphical} \cup \Pi \models T_{owltime\_leu}$$

# Theories Related to $T_{owltime\_interval}$



# Impact

$T_{owltime\_interval}$  is not interpretable by all of the existing ontologies for timepoints and intervals; in other words, there are ontologies that are not definably equivalent to any consistent extension of  $T_{owltime\_interval}$ .

In particular, it is not interpretable by any time ontology that prevents the existence of moments, such as  $T_{endpoints}$ .



## Critique of Axioms for *inside*

- Mace can be used to construct a model of  $T_{owltime\_interval}$  that satisfies the sentence

$$(\exists t_1, t_2, i) inside(t_1, i) \wedge inside(t_2, i) \wedge \neg before(t_1, t_2) \wedge \neg before(t_2, t_1) \vee (t_1 \neq t_2))$$

that is, a model in which the Instants in an Interval are not linearly ordered, even though the axioms do entail the condition that the beginning and end instants themselves are linearly ordered.

- We add the following axiom to  $T_{owltime}$  to guarantee that all Instants in an Interval are linearly ordered:

$$\begin{aligned} & (\forall t_1, t_2, i) inside(t_1, i) \wedge inside(t_2, i) \\ & \supset (before(t_1, t_2) \vee before(t_2, t_1) \vee (t_1 = t_2)) \end{aligned} \quad (1)$$

## Critique of Axioms for *inside*

The axiomatization in  $T_{owltime\_inside}$  does not quite capture the following intuition of Hobbs and Pan:

The concept of *inside* is not intended to include the beginnings and ends of intervals.

Mace can be used to construct models of  $T_{owltime\_inside}$  that falsify each of the following sentences:

$$(\forall i, t_1) \text{ ProperInterval}(i) \wedge \text{begins}(t_1, i) \supset \neg \text{inside}(t_1, i)$$

$$(\forall i, t_1) \text{ ProperInterval}(i) \wedge \text{ends}(t_1, i) \supset \neg \text{inside}(t_1, i)$$

$$(\forall i, t_1) \text{ Interval}(i) \wedge \text{begins}(t_1, i) \supset \neg \text{inside}(t_1, i)$$

$$(\forall i, t_1) \text{ Interval}(i) \wedge \text{ends}(t_1, i) \supset \neg \text{inside}(t_1, i)$$

In other words,  $T_{owltime\_inside}$  is not strong enough to eliminate models in which only the beginnings or ends of intervals are included as instants inside the interval.

## Extension of $T_{owltime}$

If we are to entail these sentences (which should follow from the original intuition), we need to extend  $T_{owltime}$  with the following two sentences:

$$(\forall i, t_1, t_2) \textit{inside}(t_1, i) \wedge \textit{begins}(t_2, i) \supset \textit{before}(t_2, t_1) \quad (2)$$

$$(\forall i, t_1, t_2) \textit{inside}(t_1, i) \wedge \textit{ends}(t_2, i) \supset \textit{before}(t_1, t_2) \quad (3)$$

# Verification of $T_{owltime\_inside}$

## Definition

A semilinear ordered geometry is a structure  $\mathbb{L} = \langle X, Y, \mathbf{B}, \mathbf{in}^L \rangle$  such that

- 1  $\mathbb{B} = \langle X, \mathbf{B} \rangle$  is a semilinear betweenness relation;
- 2  $\mathbb{I} = \langle X, Y, \mathbf{in}^L \rangle$  is a weak bipartite incidence structure;
- 3 any triple of points that are incident with the same line in  $Y$  are ordered by the betweenness relation  $\mathbf{B}$ .

# Eventualities

Hobbs and Pan introduce the class of eventualities to *“cover events, states, processes, propositions, states of affairs, and anything else that can be located with respect to time.”*

# Models of $T_{eventuality}$ and $T_{timespan}$

## Definition

A weak planar geometry is a tripartite incidence structure

$$\mathbb{E} = \langle X, Y, Z, \text{in}^{\mathbb{E}} \rangle$$

in which  $N(\mathbf{q})$  is a linear ordered geometry for each  $\mathbf{q} \in Z$ .

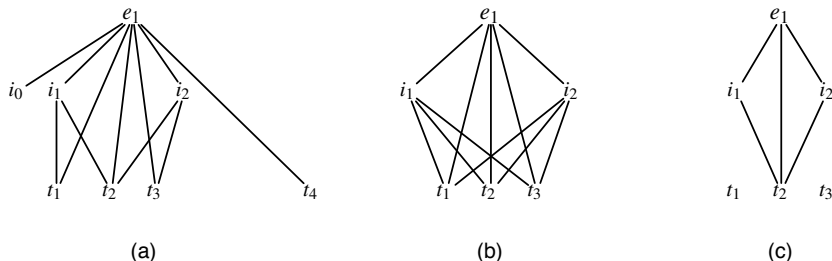


Figure: Examples of weak planar geometries and diamond geometries.

## Translation Definitions for $T_{eventuality}$ and $T_{timespan}$

Let  $\Delta_3$  be the set of translation definitions in  $\Delta_2$  together with:

$$(\forall x, y) in^E(x, y) \equiv (inside(x, y) \vee during(x, y) \vee atTime(x, y))$$

Let  $\Pi_3$  be the set of translation definitions in  $\Pi_2$  together with:

$$(\forall x) eventuality(x) \equiv plane(x)$$

$$(\forall x, y) during(x, y) \equiv in^E(x, y) \wedge plane(x) \wedge line(y)$$

$$(\forall x, y) atTime(x, y) \equiv in^E(x, y) \wedge plane(x) \wedge point(y)$$

# Representation Theorem for $T_{owltime}$

$\mathcal{M} \in \mathfrak{M}^{owltime}$  iff

$$\mathcal{M} \cong \mathcal{P} \cup \mathcal{G} \cup \mathcal{L} \cup \mathcal{E} \cup \mathcal{D}$$

where

- 1  $\mathcal{P} = \langle P, < \rangle$  is a linear ordering;
- 2  $\mathcal{S} = \langle P, I, \mathbf{in}^G \rangle$  is a closed semilinear graphical geometry;
- 3  $\mathcal{L} = \langle P, I, \mathbf{B}, \mathbf{in}^L \rangle$  is a semilinear ordered geometry;
- 4  $\mathcal{E} = \langle P, I, E, \mathbf{in}^E \rangle$  is a weak planar geometry;
- 5  $\mathcal{D} = \langle P, I, E, \mathbf{in}^D \rangle$  is a diamond geometry.



# Conclusions

- Using the COLORE ontology repository, we have proven representation theorems for the modules of OWL-Time.
- We have identified missing axioms that are needed to capture the intended semantics.
- We have characterized the metatheoretic relationships between OWL-Time and other time ontologies.
- Next Steps
  - ▶ Representation theorems for the duration axioms.
  - ▶ How are eventualities related to existing process ontologies?