Bounded regret in stochastic multi-armed bandits

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Bounded regret in stochastic bandits,
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https://blogs.princeton.edu/imabandit/
**Unknown parameters:** $\nu_1, \ldots, \nu_K$ (subgaussian) probability distributions

**Notation:** $\mu_i = \mathbb{E}_{X \sim \nu_i} X$, $\mu^* = \max_{i \in [K]} \mu_i$, $\Delta_i = \mu^* - \mu_i$

**Game:** For $t = 1, \ldots, n$, select $I_t \in \{1, \ldots, K\}$ and receive $Y_t \sim \nu_{I_t}$.

**Performance measure:** $R_n = n\mu^* - \mathbb{E} \sum_{t=1}^{n} Y_t$

**Theorem (Auer, Cesa-Bianchi and Fischer 2002)**

$$R_n(\text{UCB}) \leq c \sum_{i: \Delta_i > 0} \frac{\log n}{\Delta_i}$$

**Theorem (Lai and Robbins 1985)**

Consider a strategy such that if the distributions are Gaussian with variance 1 then $R_n = o(n^a)$ for all $a > 0$.

Then for any Gaussian distributions with variance 1 one has

$$\liminf_{n \to +\infty} \frac{R_n}{n \log n} \geq c \sum_{i: \Delta_i > 0} \frac{1}{\Delta_i}$$