

Introduction to Sequential Monte Carlo Methods

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Preliminary Remarks

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- SMC are very popular in physics where they are used to compute eigenvalues of positive operators, the solution of PDEs/integral equations or simulate polymers.

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- We focus here on *Applications of SMC to Hidden Markov Models* (HMM) for pedagogical reasons...
- ... and because this is certainly closer to your interests!
- In the HMM framework, SMC are also widely known as Particle Filtering/Smoothing methods.

- Filtering, smoothing and parameter estimation in HMM.

Organization of the Lectures

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- Advanced SMC for HMM.
- Recent Developments and Open Problems.

Markov Models

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- We introduce the notation $x_{i:j} = (x_i, x_{i+1}, \dots, x_j)$ for $i \leq j$. We have by definition

$$\begin{aligned} p(x_{1:n}) &= p(x_1) \prod_{k=2}^n p(x_k | x_{1:k-1}) \\ &= \mu(x_1) \prod_{k=2}^n f(x_k | x_{k-1}) \end{aligned}$$

Tracking Example

- Assume you want to track a target in the XY plane then you can consider the 4-dimensional state

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$$X_k = AX_{k-1} + W_k, \quad W_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \Sigma),$$

$$A = \begin{pmatrix} A_{CV} & 0 \\ 0 & A_{CV} \end{pmatrix}, \quad A_{CV} = \begin{pmatrix} 1 & T \\ 0 & 1 \end{pmatrix},$$

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- We obtain that

$$f(x_k | x_{k-1}) = \mathcal{N}(x_k; Ax_{k-1}, \Sigma).$$

Speech Enhancement

- A basic model for speech signals consists of modelling them as autoregressive (AR) processes; i.e.

$$S_k = \sum_{i=1}^d \alpha_i S_{k-i} + V_k, \quad V_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_s^2)$$

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- If we write $U_k = (S_k, \dots, S_{k-d})^T$ then we have equivalently

$$U_k = AU_{k-1} + BV_k$$

where

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- We have

$$f_U(u_k | u_{k-1}) = \mathcal{N}(u_k; (Au_{k-1})_1, \sigma_s^2) \delta_{(u_{k-1})_{1:d-1}}((u_k)_{2:d})$$

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- Defining $\alpha_k = (\alpha_{k,1}, \alpha_{k,1}, \dots, \alpha_{k,d})$, we could consider

$$\alpha_k = \alpha_{k-1} + W_k \text{ where } W_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_\alpha^2 I_d)$$

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- The process $X_k = (\alpha_k, U_k)$ is Markov with transition density

$$\begin{aligned} f(x_k | x_{k-1}) &= \mathcal{N}(\alpha_k; \alpha_{k-1}, \sigma_\alpha^2 I_d) \mathcal{N}(u_k; (A_k u_{k-1})_1, \sigma_s^2) \\ &\quad \times \delta_{(u_{k-1})_{1:d-1}}((u_k)_{2:d}) \end{aligned}$$

where $(A_k)_1 = \alpha_k$.

- The (simplified) Heston model (1993) is used to describe the dynamics of an asset price S_t using the following model for $X_t = \log(S_t)$

$$dX_t = \mu dt + dW_t + dZ_t$$

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- We can approximate this process by a discrete-time Markov process using an Euler scheme

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- Similar discretization schemes are used for biochemical networks (e.g. D. Wilkinson, Stochastic modelling for systems biology, CRC, 2006), disease dynamics (e.g. E.L. Ionides, PNAS, 2006) or population dynamics.

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- Formally this means that

$$p(y_{1:n} | x_{1:n}) = \prod_{k=1}^n g(y_k | x_k).$$

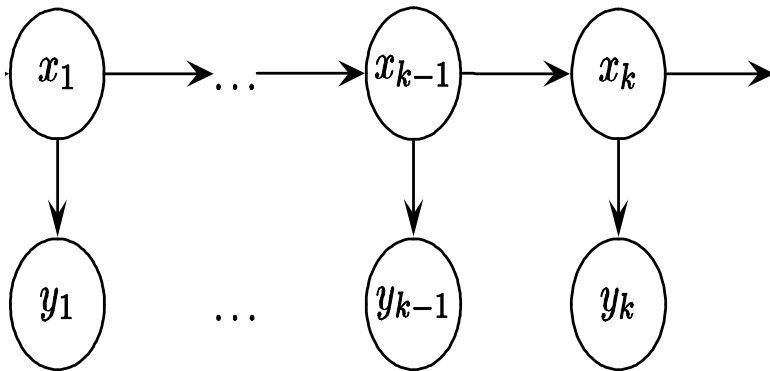


Figure: Graphical model representation of HMM

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- *Simple case*

$$Y_k = CX_k + DE_k, \quad E_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \Sigma_e)$$

so

$$g(y_k | x_k) = \mathcal{N}(y_k; CX_k, \Sigma_e).$$

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- *Complex realistic case* (Bearings-only-tracking)

$$Y_k = \tan^{-1} \left(\frac{X_{k,2}}{X_{k,1}} \right) + E_k, \quad E_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma^2)$$

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$$g(y_k | x_k) = \mathcal{N} \left(y_k; \tan^{-1} \left(\frac{x_{k,2}}{x_{k,1}} \right), \sigma^2 \right).$$

- We have the following standard model

$$X_k = \phi X_{k-1} + V_k, \quad V_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma^2)$$

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- We observe

$$Y_k = \beta \exp(X_k/2) W_k, \quad W_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, 1)$$

so that

$$g(y_k | x_k) = \mathcal{N}(y_k; \beta \exp(x_k), 1).$$

Inference in HMM

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- Using Bayes' rule, we obtain

$$p(x_{1:n} | y_{1:n}) = \frac{p(y_{1:n} | x_{1:n}) p(x_{1:n})}{p(y_{1:n})}$$

where the marginal likelihood is given by

$$p(y_{1:n}) = \int p(y_{1:n} | x_{1:n}) p(x_{1:n}) dx_{1:n}.$$

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- Conceptually, there is no problem whatsoever.

Sequential Inference in HMM

- In particular, we will focus here on the *sequential estimation* of $p(x_{1:n} | y_{1:n})$ and $p(y_{1:n})$; that is at each time n we want update our knowledge of the hidden process in light of y_n .

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- There is a simple recursion relating $p(x_{1:n-1}|y_{1:n-1})$ to $p(x_{1:n}|y_{1:n})$ given by

$$p(x_{1:n}|y_{1:n}) = p(x_{1:n-1}|y_{1:n-1}) \frac{f(x_n|x_{n-1})g(y_n|x_n)}{p(y_n|y_{1:n-1})}$$

where

$$p(y_n|y_{1:n-1}) = \int g(y_n|x_n) f(x_n|x_{n-1}) p(x_{n-1}|y_{1:n-1}) dx_{n-1:n}.$$

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- We will also simply write

$$p(x_{1:n}|y_{1:n}) \propto p(x_{1:n-1}|y_{1:n-1}) f(x_n|x_{n-1}) g(y_n|x_n).$$

- The "proof" is trivial and only involves rewriting

$$\begin{aligned} p(x_{1:n} | y_{1:n}) &= \frac{p(x_{1:n} | y_{1:n})}{p(x_{1:n-1} | y_{1:n-1})} p(x_{1:n-1} | y_{1:n-1}) \\ &= \frac{p(x_{1:n}, y_{1:n}) / p(y_{1:n})}{p(x_{1:n-1}, y_{1:n-1}) / p(y_{1:n-1})} p(x_{1:n-1} | y_{1:n-1}) \end{aligned}$$

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 \end{aligned}$$

- Now we have

$$\frac{p(x_{1:n}, y_{1:n})}{p(x_{1:n-1}, y_{1:n-1})} = f(x_n | x_{n-1}) g(y_n | x_n)$$

and

$$\frac{p(y_{1:n})}{p(y_{1:n-1})} = p(y_n | y_{1:n-1})$$

and the result follows.

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- *Prediction Step*

$$\begin{aligned}
 p(x_n | y_{1:n-1}) &= \int p(x_{n-1:n} | y_{1:n-1}) dx_{n-1} \\
 &= \int p(x_n | x_{n-1}, y_{1:n-1}) p(x_{n-1} | y_{1:n-1}) dx_{n-1} \\
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- *Updating Step*

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- Although we will not use directly the filtering recursion for SMC, the filtering distributions will also prove useful.

(Marginal) Likelihood Evaluation

- We have seen that

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$$p(y_{1:n}) = p(y_1) \prod_{k=2}^n p(y_k | y_{1:k-1})$$

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(Marginal) Likelihood Evaluation

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- We have “broken” an high dimensional integral into the product of lower dimensional integrals.

Forward Filtering Backward Smoothing

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- *Forward pass*: compute and store $p(x_k | y_{1:k})$ and $p(x_{k+1} | y_{1:k})$ for $k = 1, \dots, n$ using the updating recursion.
- *Backward pass*: use for $k = n - 1, n - 2, \dots, 1$ the following recursion

$$p(x_k | y_{1:n}) = \int \frac{f(x_{k+1} | x_k) p(x_k | y_{1:k})}{p(x_{k+1} | y_{1:k})} p(x_{k+1} | y_{1:n}) dx_{k+1}.$$

Forward Filtering Backward Smoothing

- Assume given n data, you are interested in estimating the marginal smoothing distributions $p(x_k | y_{1:n})$ for $k = 1, \dots, n$.
- *Forward pass*: compute and store $p(x_k | y_{1:k})$ and $p(x_{k+1} | y_{1:k})$ for $k = 1, \dots, n$ using the updating recursion.
- *Backward pass*: use for $k = n - 1, n - 2, \dots, 1$ the following recursion

$$p(x_k | y_{1:n}) = \int \frac{f(x_{k+1} | x_k) p(x_k | y_{1:k})}{p(x_{k+1} | y_{1:k})} p(x_{k+1} | y_{1:n}) dx_{k+1}.$$

- Remark: Surprisingly, this recursion is almost never used for finite state-space HMM.

- Proof.

$$\begin{aligned} p(x_k | y_{1:n}) &= \int p(x_k, x_{k+1} | y_{1:n}) dx_{k+1} \\ &= \int p(x_k | x_{k+1}, y_{1:n}) p(x_{k+1} | y_{1:n}) dx_{k+1} \\ &= \int p(x_k | x_{k+1}, y_{1:k}) p(x_{k+1} | y_{1:n}) dx_{k+1} \\ &= \int \frac{f(x_{k+1} | x_k) p(x_k | y_{1:k})}{p(x_{k+1} | y_{1:k})} p(x_{k+1} | y_{1:n}) dx_{k+1} \end{aligned}$$

Two-Filter Smoothing

- An alternative approach consists of noting that

$$p(x_k | y_{1:n}) = \frac{p(x_k | y_{1:k}) p(y_{k+1:n} | x_k)}{p(y_{k+1:n} | y_{1:k})}$$

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- Remark: The two-filter smoother is known as the forward-backward smoother for finite state-space HMM!

Parameter Estimation for HMM

- In most applications of interest, we have the initial distribution $\mu(x_1)$, the transition density $f(x_k | x_{k-1})$ and observation density $g(y_k | x_k)$ dependent on some hyperparameters θ and we write $\mu_\theta(x_1)$, $f_\theta(x_k | x_{k-1})$ and $g_\theta(y_k | x_k)$.

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- For example, in the tracking example, the variances of both the dynamic noise and observation noise might be unknown.
- In a *full Bayesian framework*, we set a prior $p(\theta)$ on θ . If we define the extended state $Z_k = (Z_k^1, Z_k^2) = (\theta, X_k)$, we can rewrite everything as a standard HMM where

$$Z_1 \sim p(z_1^1) \mu_{z_1^1}(z_1^2),$$

$$Z_k | (Z_{k-1} = z_{k-1}) \sim \delta_{z_{k-1}^1}(z_k^1) f_{z_k^1}(z_k^2 | z_{k-1}^2),$$

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- Conceptually, this solution is correct. Practically, the degeneracy of the transition kernel of $\{Z_k\}_{k \geq 1}$ can cause serious numerical problems for approximation methods.

Maximum Likelihood Parameter Estimation

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- These algorithms can work decently but it can be difficult to scale the components of the gradients.

Expectation-Maximization for HMM

- We can use as an alternative the popular Expectation-Maximization algorithm

$$\theta^{(i)} = \arg \max_{\theta} Q(\theta^{(i)}, \theta)$$

where

$$\begin{aligned} Q(\theta^{(i)}, \theta) &= \int \log p_{\theta}(x_{1:n}, y_{1:n}) \cdot p_{\theta^{(i-1)}}(x_{1:n} | y_{1:n}) dx_{1:n} \\ &= \int \log(\mu(x_1) g(y_1 | x_1)) \cdot p_{\theta^{(i-1)}}(x_1 | y_{1:n}) dx_1 \\ &\quad + \sum_{k=2}^n \int \log(f(x_k | x_{k-1}) g(y_k | x_k)) \cdot p_{\theta^{(i-1)}}(x_{k-1:k} | y_{1:n}) dx_{k-1:k}. \end{aligned}$$

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- Implementing this algorithm requires being able to compute expectations with respect to the smoothing distributions $p_{\theta^{(i-1)}}(x_{k-1:k} | y_{1:n})$.

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 - A whole reverse engineering literature exists for closed-form solutions in alternative cases...
- In many cases of interest, it is impossible to compute the solution in closed-form and we need approximations,

Aim of the Course

- Present generic numerical approximation techniques to be able to perform optimal state and parameter estimation in general non-linear non-Gaussian models.

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- Present generic numerical approximation techniques to be able to perform optimal state and parameter estimation in general non-linear non-Gaussian models.
- These methods are in some sense 'asymptotically consistent'; i.e. if my computational efforts increase without bounds, then the approximations will converge towards the ground truth.
- Most approximation methods are not 'asymptotically consistent' and they might work better for a fixed computational complexity.

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