

An optimal probabilistic graphical model for point set matching

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UFRGS, Brazil

SSPR 2004

Outline

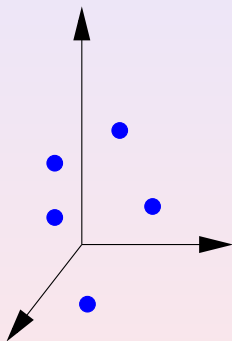
- 1 The Problem
 - Problem Definition
 - Properties of the Formulation
 - Computational Complexity
- 2 The Solution
 - Graphical Models
 - The Problem as Inference in a Graphical Model
 - Graphical Model construction and inference
- 3 Experiments
 - Experimental Setup
 - Inexact matching

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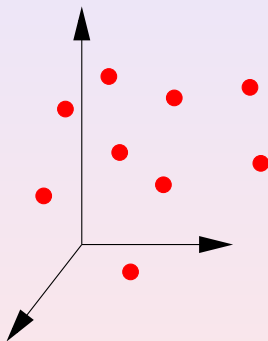
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The Problem

Template

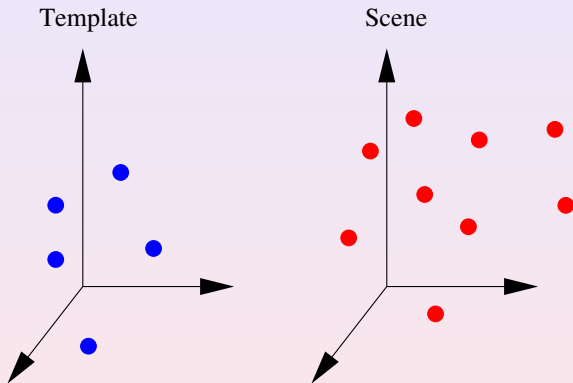


Scene



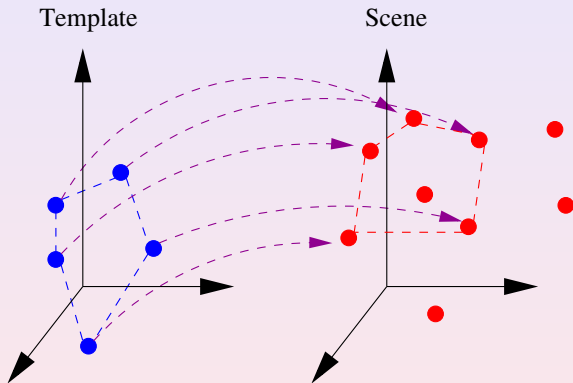
$$f: D \rightarrow C$$

The Problem



$$f: T \rightarrow S$$

The Problem



$$f: T \rightarrow S$$

The Problem as Weighted Graph Matching

EDMs

- The Euclidean Distance Matrix (EDM) of a point set **uniquely** determines the rigid conformation

As a result...

- Conformations can be compared by comparing the EDMs

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Problem Definition

Problem

Given two point sets $\mathbb{T} = \{d_i, i = 1, \dots, T\}$ and $\mathbb{S} = \{c_j, j = 1, \dots, S\}$ in \mathcal{R}^n ($n \in \mathbb{N}^+$), find the function $f : \mathbb{T} \rightarrow \mathbb{S}$ that maximizes

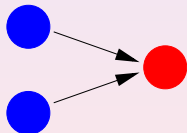
$$P(f) = \sum_{i,j \in \mathbb{T}} \mathcal{S}(\|d_i - d_j\|, \|c_{f(d_i)} - c_{f(d_j)}\|),$$

where $\mathcal{S}(\cdot, \cdot)$ is a similarity function and $\|\cdot\|$ is the L_2 metric

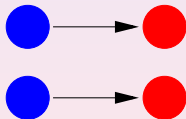
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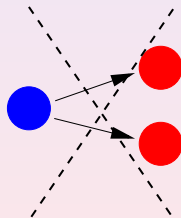
- Handles only invariance to isometries (rotations, translations, reflexions)
- f can be *any* function



OK



OK



NO

Computational Complexity

Complexity

- There are S^T possible mapping functions f
- Brute force solution: test each and compute score $P(f)$
- Exponential complexity

Question

How to solve it?

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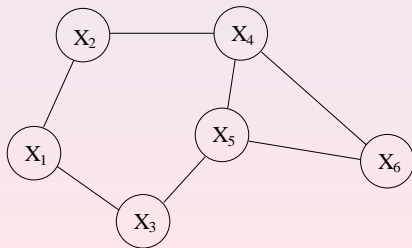
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Graphical Models

Graphical Models

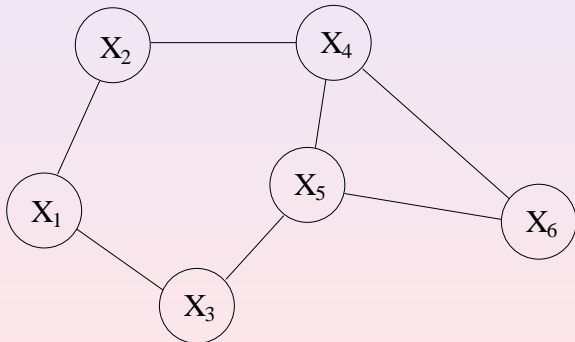
- **Graphical Models** are stochastic processes defined over graphs
- **Nodes** of the graph are **random variables**
- **Edges** of the graph are **probabilistic dependencies** between random variables



Types of Graphical Models

Undirected Graphical Models (= Markov Random Fields)

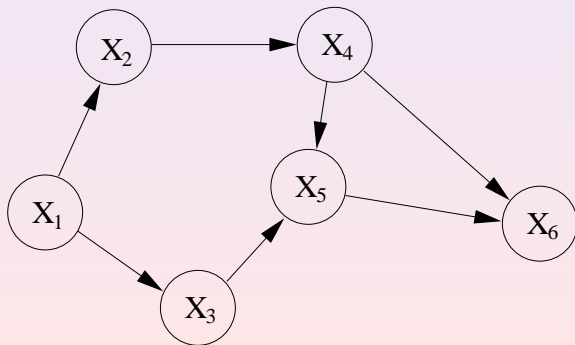
- **Symmetric** probabilistic relations (undirected edges)



Types of Graphical Models

Directed Graphical Models (= Bayesian Networks)

- Possibly **Non-Symmetric** probabilistic relations (directed edges)



Features of a Graphical Model

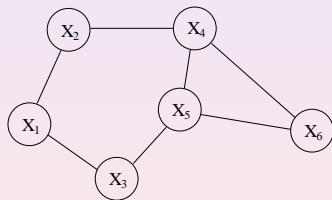
Features

- The probabilistic dependencies between neighbor nodes (“potential functions”)
- The **connectivity** of the graph

Undirected Graphical Models

Undirected

We consider exclusively **undirected** Graphical Models



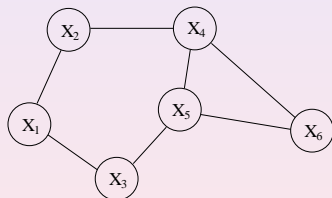
Interest

The Interest is to compute the **MAP estimate** for the model

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Hammersley-Clifford Theorem

HC Theorem

States that the joint distribution of a Graphical Model is factorized over products of functions over maximal cliques of the graph:

$$p(x) = \prod_{C \in \mathcal{C}} \psi_C(x_C)$$

Whose maximization is equivalent to minimize

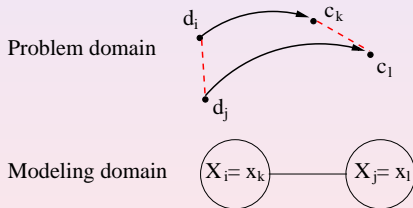
$$U(x) = - \sum_{C \in \mathcal{C}} \log \psi_C(x_C)$$

If we choose only pairwise cliques, then a suitable definition of the ψ_C s leads to the original formulation of the problem as a weighted graph matching one

Our Formulation

Our Formulation

- **Template points** are **random variables**
- **Scene points** are **realizations**



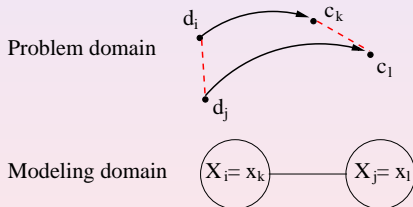
Thus...

The **best mapping** becomes the **MAP solution** of the model.

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Constructing the model

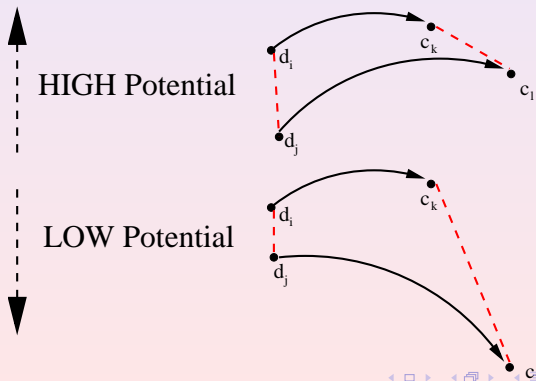
Recall that to construct a Graphical Model one needs

- A set of pairwise potential functions
- A connectivity pattern

Potential Functions

Potential Functions

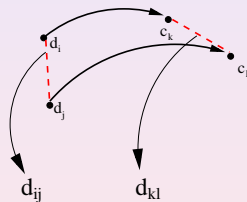
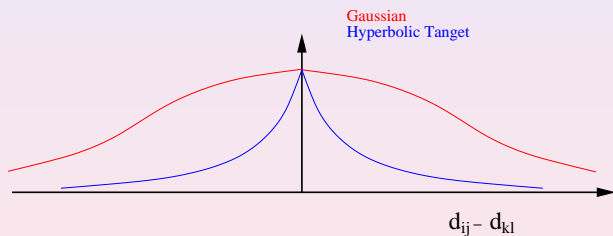
- We use **pairwise** potential functions
- A **potential function** measures **how good** is a pairwise map



Similarity Functions

Possible Similarity Functions

- A potential function ψ is build from a similarity function \mathcal{S} like the following ones:



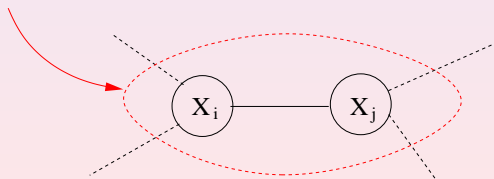
$$\mathbb{G}(d_{ij}, d_{kl}) = \exp\left(-\frac{1}{2\sigma^2}|d_{ij} - d_{kl}|^2\right) \mathbb{H}(d_{ij}, d_{kl}) = 1 - \tanh\left[\frac{|d_{ij} - d_{kl}|}{\sigma}\right]$$

Potential Functions

Potential Functions

- Each connected pair i, j can map to S^2 possible pairs:

$$\psi_{ij}(X_i, X_j) = \frac{1}{Z} \begin{pmatrix} \mathcal{S}(X_i = x_1, X_j = x_1) & \dots & \mathcal{S}(X_i = x_1, X_j = x_S) \\ \vdots & \ddots & \vdots \\ \mathcal{S}(X_i = x_S, X_j = x_1) & \dots & \mathcal{S}(X_i = x_S, X_j = x_S) \end{pmatrix}$$



Connectivity

What is an appropriate connectivity for the graphical model?

- We can't use the fully connected graph because exact inference has exponential complexity

What is an appropriate connectivity for the graphical model?

- It is possible to prove that a particular **sparse graph** where exact inference is doable in polynomial time is **equivalent** to the **fully connected graph** in the limit of exact matching

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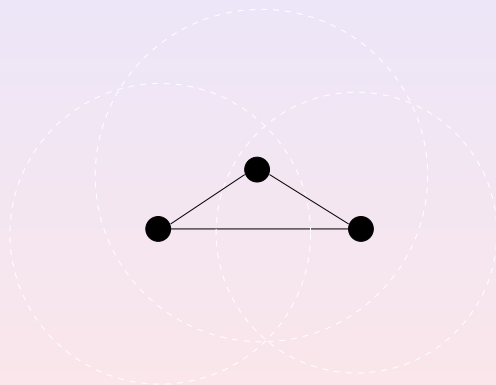
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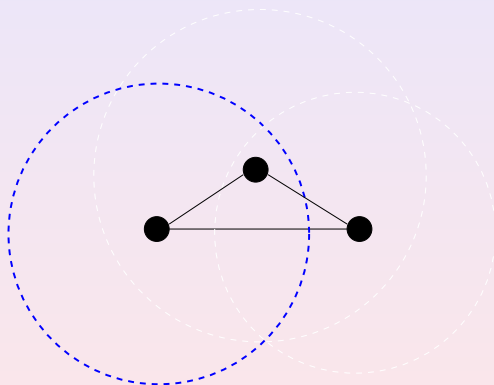
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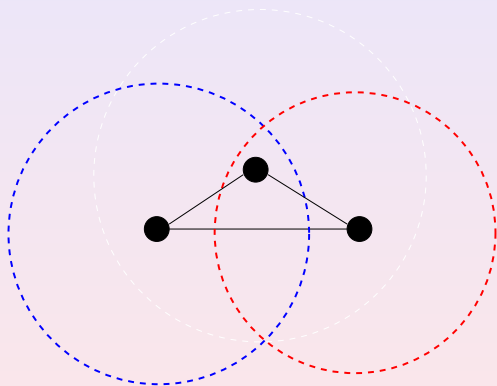
Some Geometry



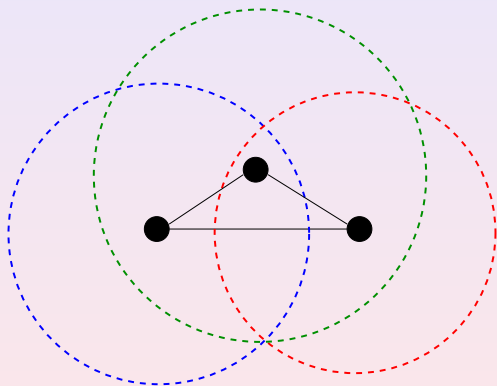
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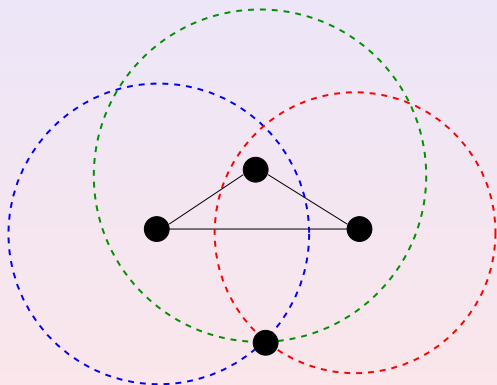
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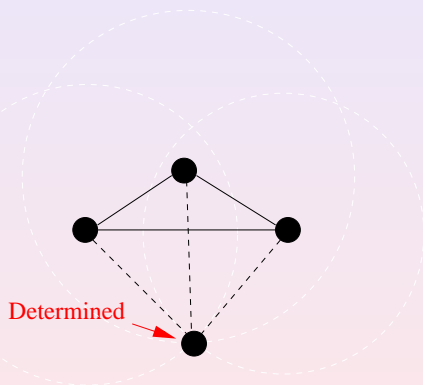
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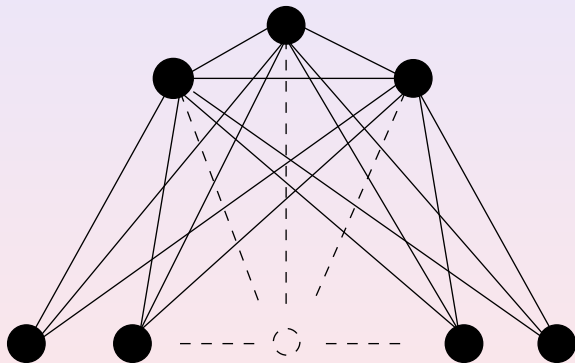
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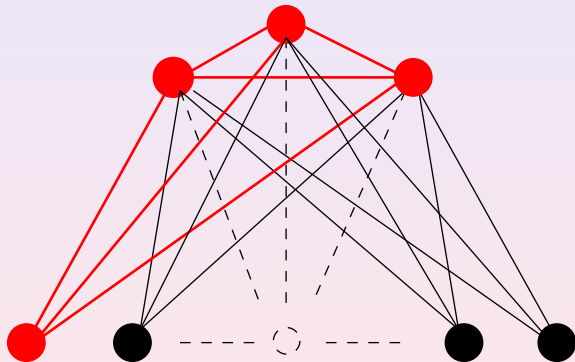
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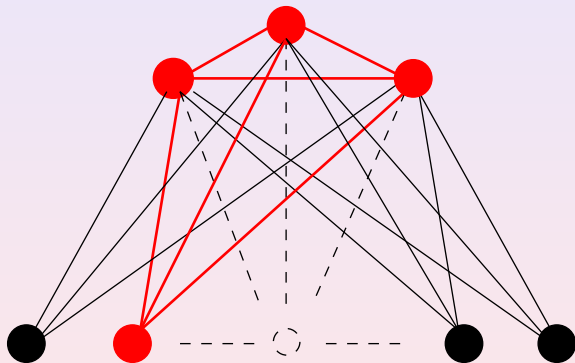
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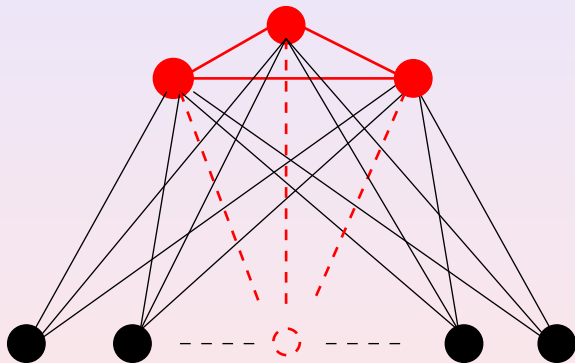
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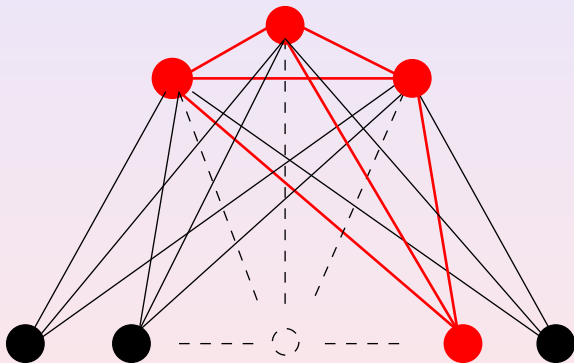
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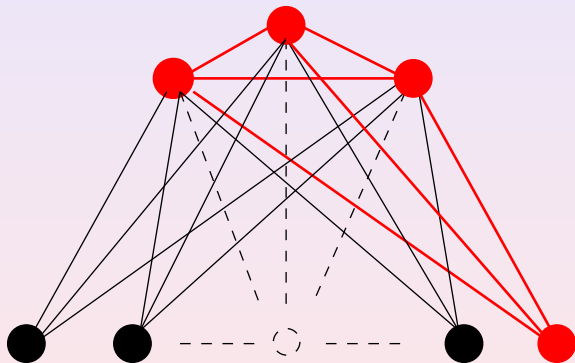
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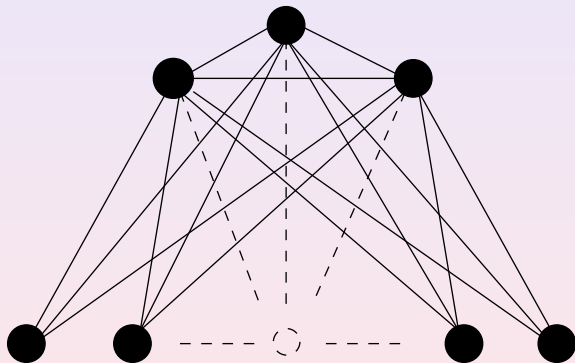
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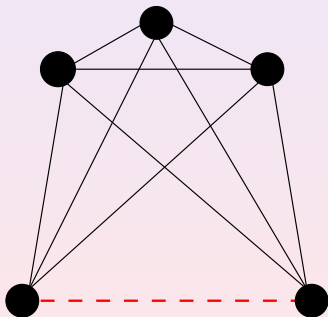
Connectivity



Connectivity

Global Rigidity

- The resulting graph is said to be **globally rigid**.



R^n

There is a Lemma:

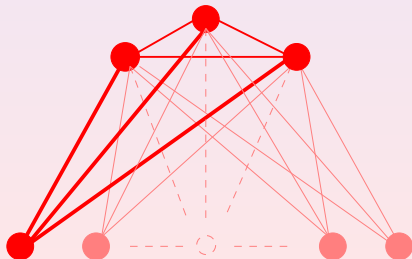
- This can be generalized to any dimension, $n \in \mathcal{N}^+$

Connectivity

k-tree

- The resulting graph is technically a **3-tree**, in the case of \mathbb{R}^2 , and a **k-tree** in the case of \mathbb{R}^{k-1}
- A k-tree has a maximal clique size **fixed** in **k+1**

3-tree, 4-clique



Connectivity

There is a Theorem:

It is possible to prove that a **Graphical Model** whose topology is given by a **k-tree** is **equivalent** to the **fully connected model** in the limit of exact matching

Intuition:

The potential functions depend only on the **relative distances**. Since a k-tree is sufficient to encode all distances, it is also sufficient to encode all potential functions

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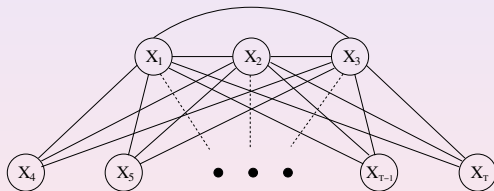
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The Model

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The final model looks like... (for \mathbb{R}^2)



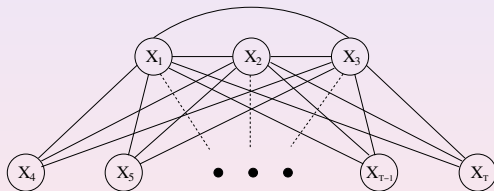
Optimality

- It is **optimal** in the limit of exact matching because it is equivalent to the full model

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Junction Tree Framework

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The **Junction Tree Framework** provides algorithms for **exact MAP computation** in graphical models, whose complexity is exponential **only** on the size of the maximal clique

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Optimize using JT algorithm (Hugin)

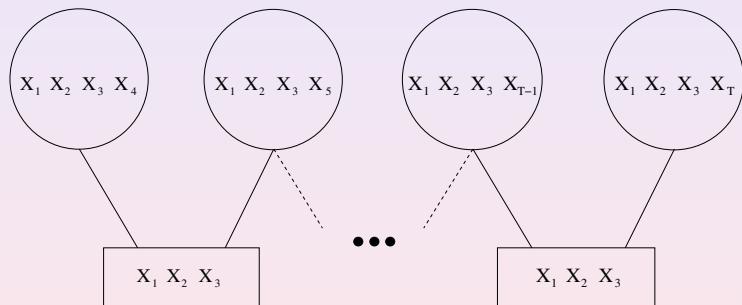
- 1 Construct hypergraph (a “Junction Tree”) where nodes are maximal cliques of original graph
- 2 “Pass messages” in a systematic way in this hypergraph, what means updating the clique potentials according to specific rules
- 3 After messages have been passed, the nodes contain the exact MAP estimate for the model

Optimization

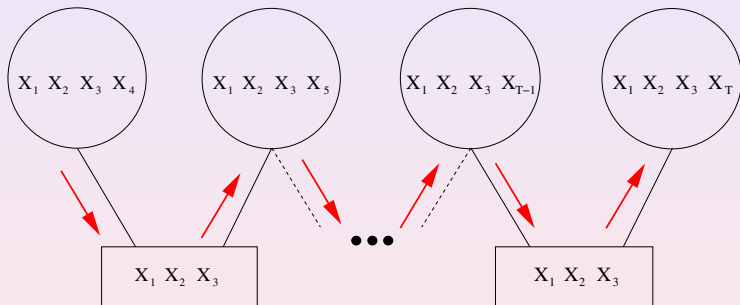
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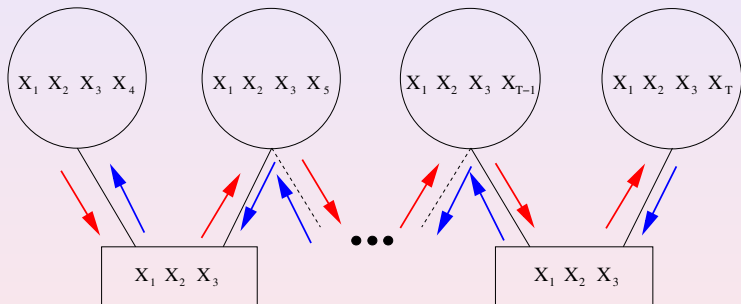
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Optimization

Messages

$V \rightarrow W$:

$$\phi_S^* = \max_{V \setminus S} \psi_V$$

$$\psi_W^* = \frac{\phi_S^*}{\phi_S} \psi_W$$

Computational Complexity

Complexity

The overall complexity for matching tasks in \mathbb{R}^{k-1} is

$$O(TS^{k+1})$$

T → size of the template pattern

S → size of the scene pattern

$k+1$ → size of the maximal clique

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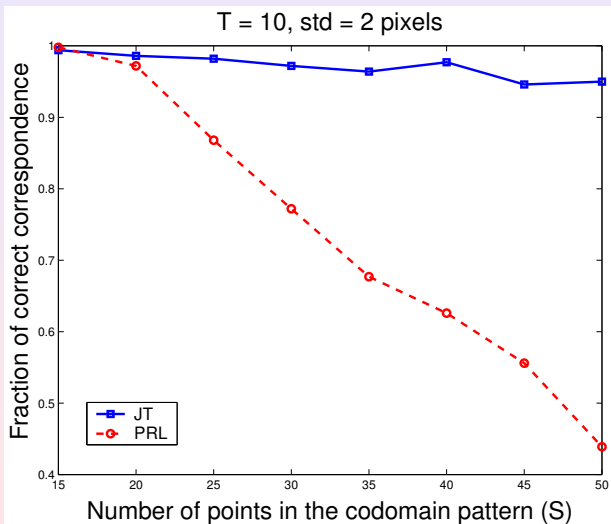
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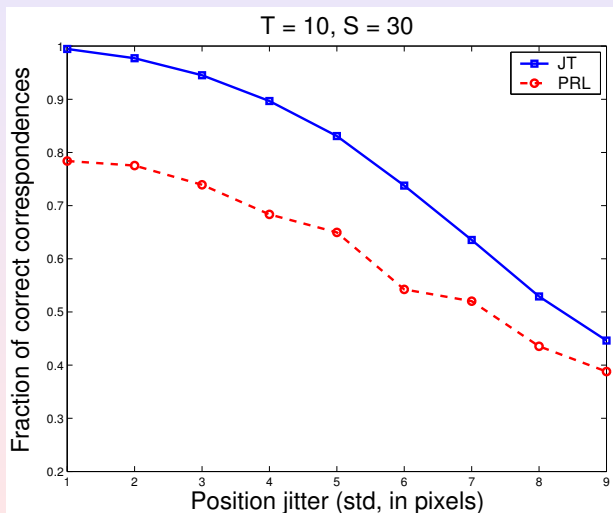
Experimental Setup

- We compare this approach (**JT**) with standard Probabilistic Relaxation Labeling (**PRL**)
- Matching point sets in \mathbb{R}^2
- Experiments with inexact matching (for exact matching it always yields perfect results)

Inexact matching: varying problem size



Inexact matching: varying noise



PRL x JT

PRL

- Locally optimal
- Iterative

JT

- Globally optimal
- Non-iterative (two-pass)

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Point set matching is formulated as inference in a Graphical Model

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Optimal inference is performed in polynomial time in a sparse model which is equivalent to the full model

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The experimental results are perfect for exact matching and significantly better than PRL for inexact matching

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Main Lesson

Redundancies

- What makes search in this problem NP-hard is redundant information
- It can be solved optimally in polynomial time if we properly take advantage of this redundancy

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To do...

Comparison

Compare with other techniques (spectral methods, continuous optimization, etc.)

Invariance

Extend to more complex invariances

Error

Bounds for error in inexact matching

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Attributed Graph Matching (n -sized cliques)

ICPR 2004

Different types of similarity functions

Tiberio's Thesis, 2004

The theoretical development, proofs and numerous experimental results are available

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More Info

More information (papers and Thesis)

www.cs.ualberta.ca/~tcaetano